

NI Instrument Simulator User Manual

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Canadian Department of Communications

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Cet appareil numérique de la classe A respecte toutes les exigences du Règlement sur le matériel brouilleur du Canada.

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- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
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Canadian Department of Communications

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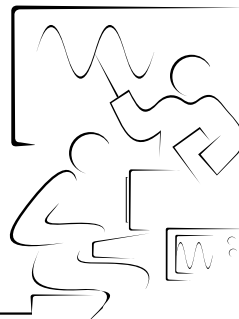
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If necessary, consult National Instruments or an experienced radio/television technician for additional suggestions. The following booklet prepared by the FCC may also be helpful: Interference to Home Electronic Entertainment Equipment Handbook. This booklet is available from the U.S. Government Printing Office, Washington, DC 20402.

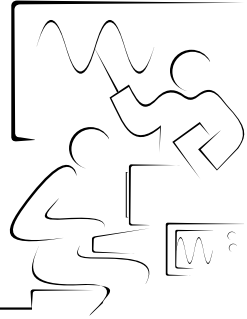
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NI Instrument Simulator Command Set



The NI Instrument Simulator

The NI Instrument Simulator is a new way to learn GPIB communication protocol. Because the simulator can function as both a digitizing oscilloscope and a digital multimeter, it is flexible enough to be used in a classroom or industry setting. The Simulator is fully compatible with 488.2SRQ protocol and also supports a subset of SCPI-like commands. You can also use VISA to communicate with the Instrument Simulator through LabWindows/CVI or LabVIEW.

The NI Instrument Simulator is ideal for debugging or teaching purposes. Instead of carrying around your instruments to debug your GPIB system, use the Instrument Simulator and save a lot of time and effort. The NI Instrument Simulator is also used in conjunction with National Instruments customer education courses.

Data Formats

Waveform Format

The Simulator returns a 128-point waveform in either ASCII or binary. ASCII waveforms are preceded by the header CURVE. Binary waveforms are preceded by a pound sign (#) and the number of bytes that are in the waveform. All waveforms are terminated by a line feed <LF> character.

Floating Point ASCII (Default)

```
CURVE<space>num0,num1,...,num127<LF>
```

8-bit Unsigned Binary

```
#3128<Byte 0><Byte 1>...Byte<127><LF>
```

16-bit Signed Binary

```
#3256<MSB 0><LSB 0><MSB 1><LSB 1>...<MSB 127><LSB  
127><LF>
```

Floating-Point Number Format

[+][-]1.2345E[+][-]0

Simulator Commands

The Simulator uses SCPI-like commands. The commands are shown in long form; however, the Simulator accepts only the short form of the command. In other words, send only the part of the command that is in uppercase characters. You can send multiple commands to the Simulator by separating them with a semicolon (;).

Address Command

<code>SADDRESS primary, secondary</code>	Sets the address (power-on default—switch setting)
<i>Example:</i>	
<code>SADDR 2</code>	Set the address to 2
<code>SADDR 3, 4</code>	Set the primary address to 3 and the secondary address to 4

Waveform Format Commands

These commands format how the waveform data is returned by the Simulator.

<code>FORMAT:DATA</code>	<code>ASCII</code>	Floating point (Default)
	<code>INTEGER, 8</code>	8-bit unsigned binary
	<code>INTEGER, 16</code>	16-bit signed binary
<code>FORMAT:DATA?</code>		Returns the current waveform format

The following command changes the order of the bytes returned by `INTEGER, 16` encoding.

<code>FORMAT:BORDER</code>	<code>NORMAL</code>	Low byte first (Default)
	<code>SWAPPED</code>	High byte first
<code>FORMAT:BORDER?</code>		Returns the current format of the byte order

Example: `FORM:DATA INT,16` Set the waveform format as 16-bit integers
`FORM:DATA?` Query the current waveform format. For example, if the command was issued after the preceding command, it would return `FORM:DATA INT,16<LF>`

Waveform Generation Commands

These commands generate a 128-point waveform of the specified type. The number of cycles in the waveform is random. It can take 5 to 15 seconds to generate the waveform, depending on the format and type of the waveform. Typically, ASCII waveforms take longer than integer waveforms.

<code>SOURCE:FUNCTION SINusoid</code>	Sine waveform (Default)
<code>SQUare</code>	Square waveform
<code>NOISe</code>	Noisy sine waveform
<code>RANDom</code>	Random noise waveform
<code>PCHirp</code>	Chirp waveform
<code>SOURCE:FUNCTION?</code>	Returns the current waveform type

Example: `SOUR:FUNC SIN` Generate a sinusoid waveform
`SOUR:FUNC?` Query the current waveform type. For example, if the command was issued after the preceding command, it would return `SOUR:FUNC SIN<LF>`

Waveform Query Commands

<code>SENSe:DATA?</code>	Returns the waveform data in the format specified by the waveform format commands
<code>SENSe:VOLTage:RANGe:OFFSet?</code>	Returns the Y offset for the waveform in ASCII floating point
<code>SENSe:VOLTage:RANGe?</code>	Returns the Y multiplier for the waveform in ASCII floating point

SENSe:SWEep:TIME? Returns the X increment (1E-3) in ASCII floating point

SENSe:VOLTage:HEADer? Returns all of the waveform scaling information in the format
 OFFSET=x.xxxxE+x,
 RANGE=x.xxxxE+x,
 TIME=1E-3<LF>

For integer-formatted waveforms, the offset and range are used to scale the raw integer data—for example,

scaled.point(i) = (waveform.point(i) + offset) * range

Example: SENS:DATA? Query Simulator for the waveform
 SENS:VOLT:HEAD? Query Simulator for the waveform scaling information

“Multimeter Configuration” Commands

These commands simulate the operation of a meter. They return one value in ASCII floating point.

MEASure:DC? Returns a random value between 0 to +x in floating point ASCII. The range of x depends on the CONFigure:DC command

CONFigure:DC DEFault MEASure:DC? returns a number between 0 and 10

 MIN MEASure:DC? returns a number between 0 and 1

 MAX MEASure:DC? returns a number between 0 and 100

CONFigure:DC? Returns the current configuration setting

Example: CONF:DC MAX Set the maximum range

 CONF:DC? Query the current DC range. For example, if the command was issued after the command above, it would return
 CONF:DC MAX<LF>

 MEAS:DC? Queries one value, for example
 1.2308<LF>

Other Commands

*IDN?	Returns National Instruments GPIB and Serial Device Simulator Rev B.x <LF>
*RST	Resets the Simulator to its default state
*TRG	Triggers the Simulator and returns one random reading (same as MEAS:DC?)
*TST?	Simulates testing the Simulator. Returns OK
*OPC	Sets the operation complete bit in the Standard Event Status Register (ESR)
*OPC?	Returns the value of the OPC bit in the ESR register
*ESR?	Returns value of Standard Event Status register as specified by FORM:SREG

Figure 1 illustrates the bits defined by the Simulator for the ESR register—bit 7 (Power On), bit 5 (Command Error), and bit 0 (Operation Complete). Bit 7 is set when the Simulator is powered on; bit 5 is set when the Simulator receives an invalid command; bit 0 is set when the Simulator receives the *OPC command. You can use the *ESR? command to query the value of the ESR register. The value returned is in either ASCII or HEX, as specified by the FORMat:SREGister command. The ESR register is cleared after you read it.

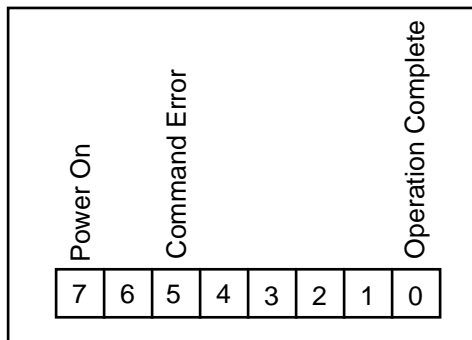


Figure 1. Three ESR Bits Set by the Simulator

*ESE 0x## (zero, x, mask in hex)	Sets value of Standard Event Status Enable register
*ESE?	Returns value of Standard Event Status Enable register as specified by FORM:SREG
*STB?	Returns value of Status Byte register as specified by FORM:SREG
*SRE 0x## (zero, x, mask in hex)	Sets value of Service Request Enable register
*SRE?	Returns value of Service Request Enable register as specified by FORM:SREG
*WAI	Does not do anything; included to make the Simulator IEEE 488.2 compatible
FORMat:SREGister ASCii	Specifies the output of ESR, ESE, STB, and SRE registers as an ASCII string (default)
HEX	Specifies the output of ESR, ESE, STB, and SRE registers in hex
FORMat:SREGister?	Returns the current format of the registers
SYStem:HELP?	Returns a list of all of the commands. Refer to <i>Command Summary</i> section.

Command Summary

```

SADDR
FORM:DATA ASC | INT,8 | INT,16 (?)
FORM:BORD NORM | SWAP (?)
SOUR:FUNC SIN | SQU | RAND | PCH (?)
SENS:DATA?
SENS:VOLT:RANG:OFFS?
SENS:VOLT:RANG?
SENS:SWE:TIME?
MEAS:DC?
CONF:DC MIN | MAX | DEF (?)
*IDN?
*RST
*TRG
*TST?
*OPC
*OPC?
*ESR?
*ESE 0x##
*ESE?
*STB?
*SRE 0x##
*SRE?
*WAI
FORM:SREG ASC | HEX (?)
SYS:HELP?

```

| — separates options for the command

(?) — indicates the command can be used to query the current state

Short Form GPIB Commands

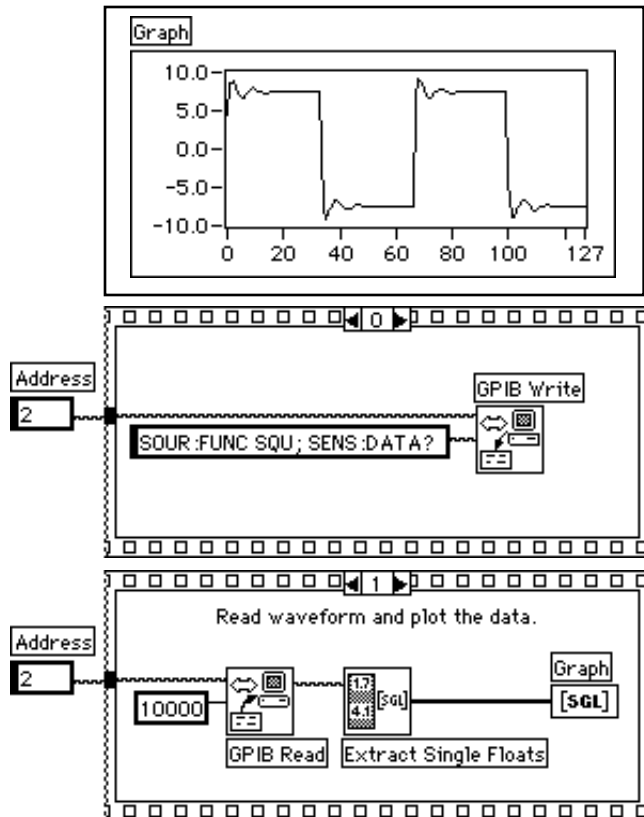
The new Simulator EPROM supports the following commands for compatibility with the older EPROM. However, if multiple commands are sent together, they must be separated using a semicolon (;).

E0xh0	(E zero, x, mask in hex) Causes the box to assert SRQ whenever it has finished generating data in response to a W command. The serial poll status is specified in h0.
E0x0	(E zero, x, zero) Disables asserting SRQ
G0	Output data as 2-byte integers
G1	Output data as ASCII floats separated by a comma
G2	Output data as ASCII floats separated by a comma
W1	Output a noisy square wave
W2	Output a sine wave
W3	Output a noisy sine wave
W4	Output random data
W5	Output a chirp waveform
Od0	(Letter O) Output d0 random 2-byte integers one at a time

LabVIEW Examples

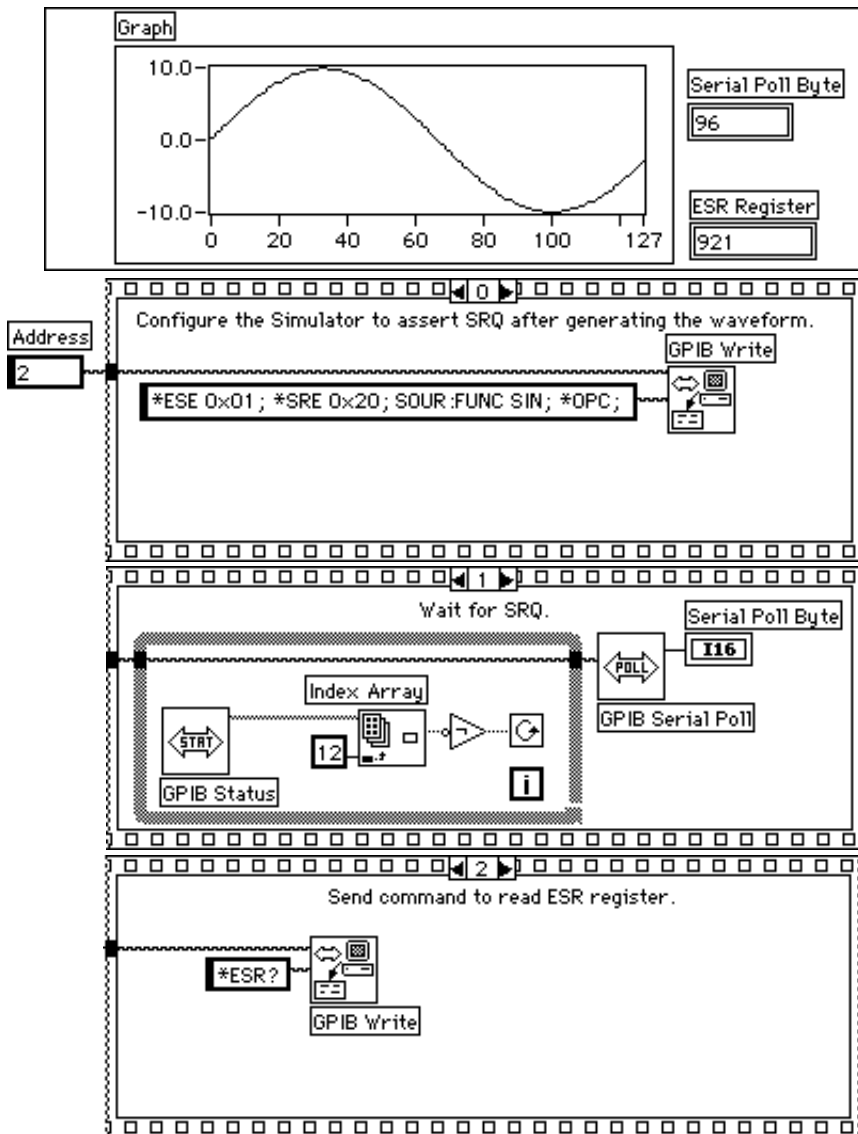
Example 1

The following LabVIEW example shows how to set up the Simulator to generate a square waveform, read the waveform, and plot the waveform on a graph.

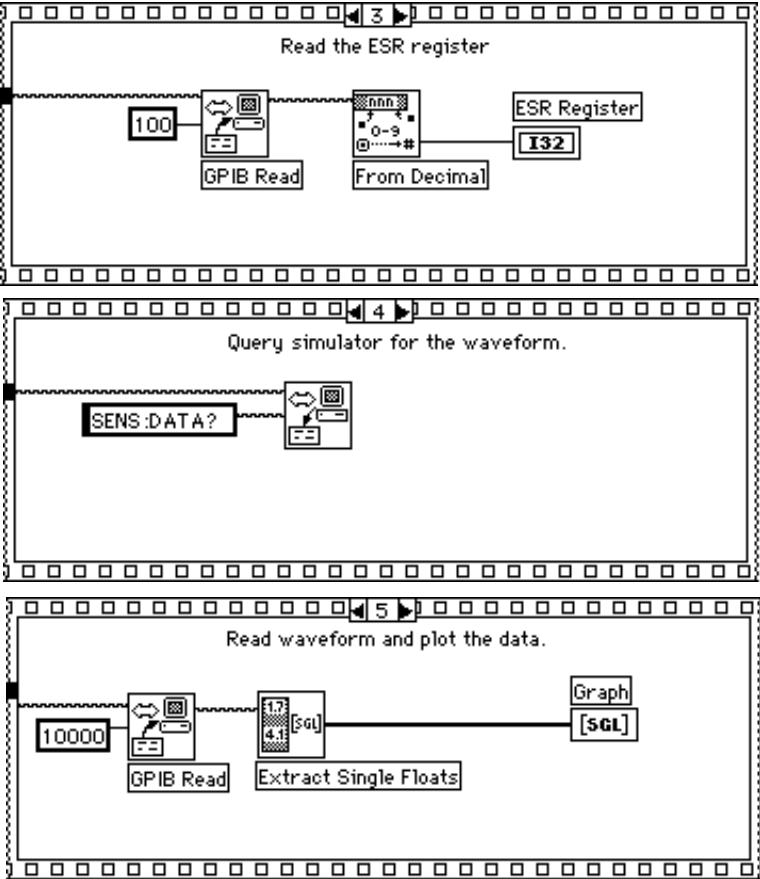


Example 2

The following LabVIEW example shows how to set up the Simulator to assert an SRQ after it generates a sine waveform, read the waveform, and plot the waveform on a graph.

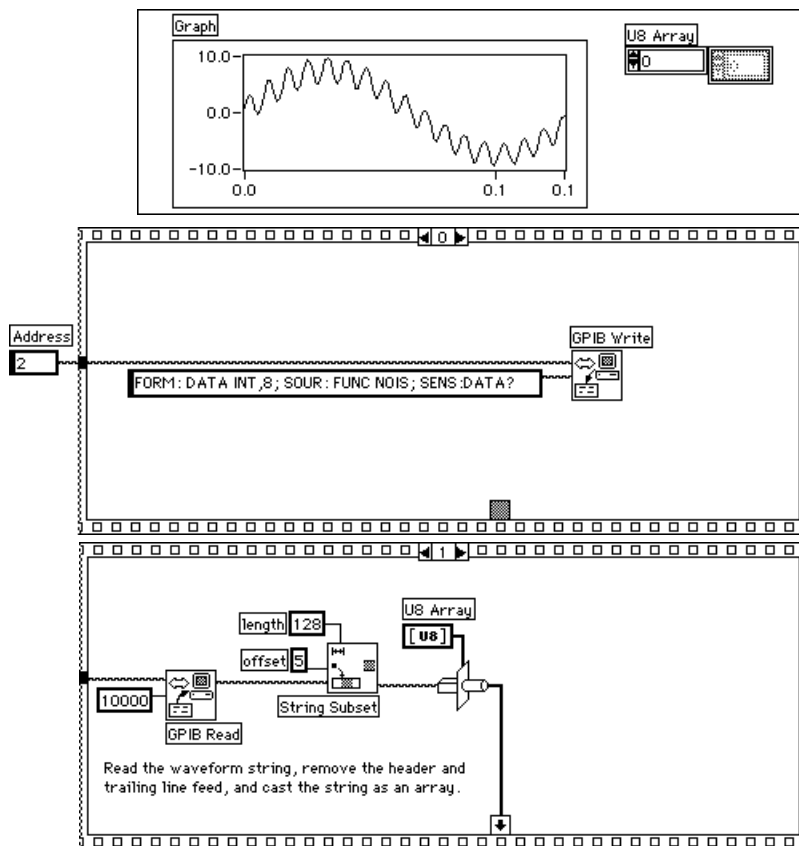


(Example continues on the next page.)

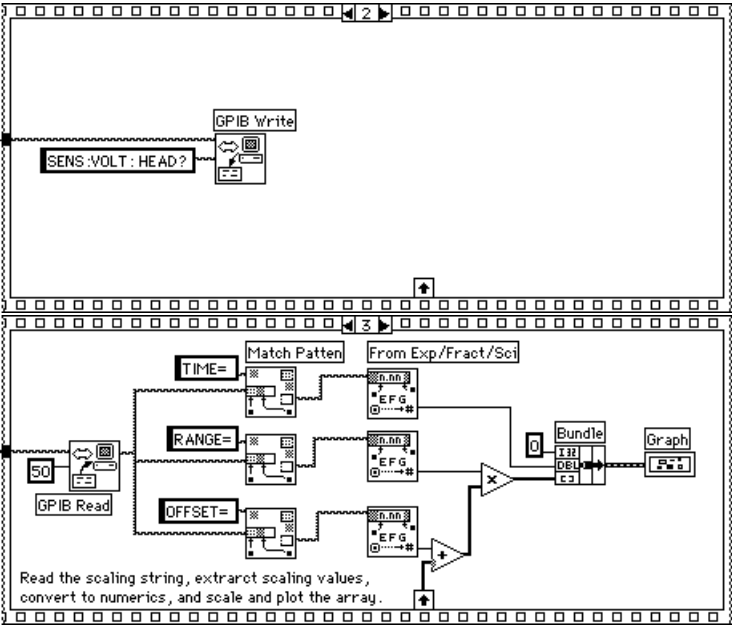


Example 3

The following LabVIEW example shows how to set up the Simulator to generate a noisy sine waveform in binary format, read the waveform, scale the waveform, and plot the waveform on a graph.



(Example continues on the next page.)



LabWindows/CVI Examples

Example 1

/*The following example shows how to set up the NI Instrument Simulator to generate a square waveform, read the waveform, and plot it on a graph.*/

/*To generate another type of waveform, substitute the command in for SQU in the ibwrt statement. For instance, NOIS for SQU will generate a noisy waveform*/

```
#include <userint.h>
#include <formatio.h>
#include <gpib.h>

char buffer[2000];
double waveform[2000];
int ud0, ud1;

int main (int argc, char *argv[])
{
    /* initializes the gpib board */
    ud0 = ibfind ("gpib0");

    /* sets the board as controller in charge */
    ibsic (ud0);
    /* opens and initializes the device */
    ud1 = ibfind ("DEV3");

    /* writes the string */
    ibwrt (ud1, "SOUR:FUNC SQU; SENS:DATA?", 26);

    /* reads the data from the device */
    ibrd (ud1, buffer, 2000);

    /* Discards the header and converts ASCII data to a floating-point array*/
    Scan (buffer, "%s[i6]>%250f[x]", waveform);

    /* Plotting the data*/
    YGraphPopup ("Waveform Plot", waveform, 130, VAL_DOUBLE);

    return 0;
}
```

Example 2

*/*The following example shows how to set up the simulator to assert an SRQ after it generates a sine wave, read the waveform and plot it on a graph*/*

```
#include <formatio.h>
#include <userint.h>
#include <gpib.h>

int main (int argc, char *argv[])
{
    char buffer[2000];
    double waveform[2000];
    int ud0, ud1;
    static char SPR;

    /*Initializes the gpib board*/
    ud0 = ibfind ("GPIB0");

    /*Sets the board as controller in charge*/
    ibsic (ud0);

    /*Opens and initializes the device*/
    ud1 = ibfind ("DEV3");

    /*Changes the software configuration parameters*/
    ibconfig (ud0, IbcAUTOPOLL, 0);

    /*Writes data to the device*/
    ibwrt (ud1, "*ESE 0x01; *SRE 0x20; SOUR:FUNC SIN; *OPC", 41);

    /*Waiting for SRQ line to be asserted*/
    ibwait (ud0, SRQI);

    /*Conducting a serial poll*/
    ibrsp (ud1, &SPR);

    /*Writes for information on the Event
       Status Register*/
    ibwrt (ud1, "*ESR?", 5);

    /*Reads the value of the Event Status Register*/
```

```

    ibrd (udl, buffer, 2000);

    /*Requests the waveform data*/
    ibwrt (udl, "SENS:DATA?", 10);

    /*Reads the sine wave data*/
    ibrd (udl, buffer, 2000);

    /*Discarding header and converting to
       floating point*/
    Scan (buffer, "%s[i6]>%l28f[x]", waveform);

    /*Plots the returned sine wave*/
    YGraphPopup ("Waveform Plot", waveform, 128, VAL_DOUBLE);

return 0;
}

```

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